

The blockchain and its applications to energy, videosurveillance and ecommerce

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Outline

- Motivation
- Blockchain applications
- blockchain technical intro
 - Hash functions
 - Hash cash
 - Blockchain structure
- Comparison between <u>finance transactions</u> and <u>energy transactions</u>
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- Application in videosurveillance
 - <u>An exemplary application in e-commerce</u>

Motivations

- Why we talk about blockchains during a Linux Day?
 - It's an hot topic and everyone talks about it
 - Several platforms are designed to run everywhere, most of them run on Linux
 - For the Kerckhoffs's principle the code has to be open source

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- Finance and money transfer
 - R3 (Intel, Microsoft, Oracle, +60)
 - WSBA Wall Street Blockchain Alliance
- Education and University
 - Certificates stored on the blockchain
- Human resources
- Voting systems



- Leasing and selling cars
 - Visa + Docusign
- Networking and IoT
 - Adept, ChainOfThings
 - IBM+Samsung, cognitive IoT applications with smart contracts. Filament
- Data analysis, bets, forecasting
 - Augur
 - The Wisdom of the Crowd

Crowdsourced knowledge

Lunyr

- Online music
 - Voise, Mycelia
- Car sharing
- Insurance
 - B3I, The Blockchain CTTT Insurance Industry Initiative
 - Aeternity, LenderBot from Stratumn, InsurETH

Healthcare

• Tierion, Gem, Philips, Microsoft

Decentralized File Storage

- IPFS, Swarm, StoreJ
- Notary and Real Estate
 - Ubitquity
- Testament and crypto-will
 - Smart will
- Stock trading
 - Trading
 - OpenBazaar
- Energy management
 - EWF (Energy Web Foundation)
 - Transactive Grid, LO3, SolarCoin, AutoGrid

Government

- Circles, GovCoin
- Dubai is aiming to put all its government documents on the blockchain by 2020.
- Crowdfunding
- Charity and ONG
 - BitGive

Supply Chain Management

- Provenance, Fluent, SKUChain, and Blockverify
- Transport

- <u>SMØØ</u>Ļ
- BiTA Blockchain in Transport Alliance
- Blockchain as a service
 - IBM Hyperledger
- Internet of loyalty
 - loyyal
- Cybersecurity
 - Guardtime
- Videosurveillance



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What is a blockchain?

The blockchain as a chain of ownership

Blockchain is a **data structure** containing **authoritative** log of **validated** transactions without a **trusted** intermediary





It's a chain because changes can be made only by adding new information to the end and because blocks are linked each other

From financial transactions to energy transactions

Transaction - from Latin Transactus, p.p. of Transigere, *to negotiate* Transition - from Latin Transitionem, *pass, passage*

- Mapping the physical (and digital) world in the digital world
- Transactions are movements of anything with a value between two parties
 - In Bitcoin transactions keep track of transfer of bitcoins,
 - in the energy sector, transactions involve the transfer of energy between a generator and a load
- Transactions record events in the physical world
 - Energy transactions





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Hash functions





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The Hash rate indicates how many hash functions can be computed by a computer per second

Hashcash (PoW)

- The puzzle depends on the last block in the blockchain
 - when the puzzle is solved, automatically there is a new puzzle to solve
- This work is 'provable' (it only needs to compute one hash to prove it)
- dynamically adjusted target
- Hashcah makes block creation computationally "hard"
- SHA256 is designed to be a completely unpredictable pseudorandom function, the only way to create a valid block is simply trial and error, repeatedly incrementing the nonce and seeing if the new hash matches



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The winner of this puzzle will be able to write his block in the blockchain

- It is rewarded with some 'transaction fee'
- The other ones will stop their quest for the solution



Blockchain internals: Hash pointers

Blockchain are append-only, they maintain the whole history



Hash Pointer data structures, since the 70ies

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Data Integrity guaranteed even on unsecure storage

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Blockchain internals: Merkle Trees

Blockchain are append-only, they maintain the whole history



Blockchain features

- Distributed ledger
 - Fully distributed, no need for middleman
 - Immutable
 - Byzantine fault tolerant system with decentralized consensus
 - Cryptographically secure
 - Works well in trustless environments
 - A fertile soil for smart contracts

Shareability across boundaries of trust (no need for single trust anchor)



distributed

- **3T**
- Traceability
- Transparency
- Trust

(no need for single trust anchor)





Forks



- How to resolve forks?
 - Choose the longest branch (more work is behind the longest branch)
 - Remove the shortest branch
- To be sure that my block is not involved in a fork I need to wait for other successive 6 blocks. This protects from forks but introduces latency

The more blocks are added after a block, the more such block is trusted

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- As the blocks pile on top of each other, it becomes exponentially harder to reverse the transaction, thereby making it more and more trusted by the network.

Orazi and Curiazi (my personal view on proof of work)





The legend

3 soldiers (A,B,C) against 1 (Z) would easily win but ...

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- All soldiers that want to kill Z have to run after him
- A,B,C run after Z
- Running is a time- and energy-consuming process
- After the run, A,B,C arrive at different time

The mining procedure

- All nodes that want to add a block have to mine
- Mining is a time- and energy-consuming process
- Miners arrive at different times (the difficulty of mining can be tuned)

Tuning the difficulty of mining new blocks

- d is tuned so that we have a winner every 10 minutes (average)
- This time has not to bee too short to avoid too many forks
- This time should be the shortest possible in order to reduce latencies
- We tune d to have a constant difficulty as computation capabilities increase over time
- The work has to be hard, in order to provide consensus while preventing Sybil attacks
- Our goal is to have energy-efficient transactions
 - Does it make sense to have a such huge waste of energy to maintain the blockchain?







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How transactions are added and chained (consensus protocol)

- It depends on the blockchain, but we need some 'rules' to avoid clashes and inconsistencies
 - In a fully-distributed system rules are needed to select who can write next block
- Nodes that receive a valid transaction that has not seen before will immediately forward it to other connected nodes
- the transaction rapidly propagates out across the peer-to-peer network, reaching a large percentage of the nodes within a few seconds.

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Lightweight proving before writing a block

• proof of work

- PBFT,
- proof of stake,
- proof of activity,
- proof of burn,
- proof of Elapsed Time (PoET),
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- proof of location.



The PoS blockchain nework consists of thousands of nodes.

Each of these nodes can choose to invest a certain amount of coins (stake) into a deposit, which is basically like buying lottery tickets. While these coins are in deposit, they are **not** spendable.

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(lottery)



The more coins a node invests, the higher its stake; the higher the chance of winning the 'lottery'. The winner is determined by the consensus algorithm (a 'lottery machine')



Energy efficiency



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Blockchain taxonomy by permission to write blocks

- Public or permissionless
 - Typical application: cryptocurrencies
 - Proof of work requires a lot of energy
- Permissioned
 - Most of the rest of the applications, except cryptocurrencies
 - Proof of X (including proof of work)
 - Does not require much energy

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- Private
 - Not of big interest

Financial transactions

Transactions are chained (not only blocks): the inputs from the latest transaction correspond to outputs from previous transactions.

- Transactions are like lines in a doubleentry bookkeeping ledger.
- one transaction contains: •
 - one or more "inputs," which are debits against a bitcoin account.
 - one or more "outputs," which are credits added to a bitcoin account.
- The inputs and outputs (debits and credits) do not necessarily add up to the same amount
- Pierluigi Generally, outputs add up to slightly less Gallo than inputs, the difference is the



"transaction fee"

The transaction fee is used as reward for the miner who includes the transaction in the ledger for his work



Transactions move value from *transaction inputs* to *transaction Butputs*

Typical financial transactions



simple payment from one address to another, which often includes some "change" returned to the original owner.





transaction is one that aggregates several inputs into a single output.

This represents the real-world equivalent of exchanging a pile of coins and currency notes for a single larger note



This transaction distributes one input to multiple outputs representing multiple recipients (e.g. a company pays multiple employees)



Blockchains taxonomy

- Adversarial model
 - Any (chosen) honest user can immediately be corrupted by the adversary
 - Perfect coordination of all corrupted users
- Communication model
 - Message gossiping
 - E.g. a message honestly gossiped m at time t reaches 90% of users nodes by time t+ Λ if the message is long, t+ λ if the message is short
- Honesty assumption
 - The majority of users is honest (but users are public keys, therefore an adversary can create 'malicious' users creating several couples of (pk, sk)
 - The majority of money is honest



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How to choose the right blockchain





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Blockchain for energy transactions

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Modelling energy transactions (monetizing energy exchanges)

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Energy transactions

- Are energy transactions yet another 'value' to be transacted?
 - Which energy?
 - Active energy (the one that is intended
 - Reactive energy
 - Energy losses on the distribution network
 - The transactions and the blockchain requirements depend on the physics of the (energy) sector
 - What to add on the blockchain
 - When to add it
 - Where it is meaningful to analyze the distributed interactions
 - A blockchain for energy transaction has to be energy-preserving



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Regulatory challenges for energy transactions

Energy

- transform current market roles (especially the role of DSO and TSO)
- meter operators (all transactions are recorded in the blockchain)
- electricity suppliers
- clearing process, which is run to reconcile planned consumption against customers' actual consumption as recorded by their meters
- providers of ancillary services



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Law and blockchain



- balancing consumer protection interests with the interests of energy suppliers
- The current energy market in Europe is not yet ready for blockchain adoption
- establishing a competitive internal market in electricity and gas
- current legal framework for the application of blockchain technology in dealings with consumers and prosumers and future legal challenges presented by blockchain
 - Direct customer-to-customer transactions & financial settlement
 - Verification & certification
 - Clearing & settlement
- European General Data Protection Regulation (GDPR) has recently entered into force (May 2018) (EU Regulation 2016/679)
 - It harmonizes the rules for the processing of personal data by private-sector businesses and public-sector entities across the EU. The interaction with blockchain uses cases is still under review



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The user's point of view

Opportunities 🕂

- *Lower transaction costs* due to the cutting out of intermediaries
- Falling prices as a result of greater market transparency
- Simple option for customers to become a *service/electricity provider*
- *Transactions are generally made more simple* (documentation, contracts, payment)
- **Greater transparency** thanks to decentralised data storage
- *Flexible* products (tariffs) and supplier switching
- *Strengthening of prosumers* thanks to independence from central authority (direct purchases/sales of energy

Risks -

- Complete loss of data on loss of ID
- Currently high transaction costs for public blockchain systems
- Possibly *lack of acceptance* on the part of consumers
- No *authority in the case of disputes*, no direct possibility of escalating conflicts
- Risk of *fraudulent activities* at the interface between the real world and the digital blockchain world (e.g. the smart meter/blockchain interface)
- Lack of long-term experience
- Technical problems with initial applications possible to start with
- Insufficient or inadequate functionality and security risks due to *lack of standardisation*
- Networks must cope with greater flexibility

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BlockSee: Blockchain and videosurveillance

Motivation

- Video-surveillance systems are an important part of smart cities
- Video flows and camera settings can be tampered
- Scene reconstruction from multiple cameras of different owners

Goals

- Tracing camera settings over time
- Making video sequences available in case of events

Methodology

• Computer vision + Blockchain

Results

Performance of the proposed tool



Court of Cassation, Italy's supreme court, states that to modify the field of view of the camera or change its optical properties are simple operations that can be done out of control from the appellants and can lead to potential privacy issues

Pierluigi Gallo, Suporn Pongnumkul, Uy Quoc Nguyen, "BLOCKSEE: BLOCKCHAIN FOR IOT SURVEILLANCE IN SMART CITIES", to appear in Proceedings of EEEIC 2018, Environment and Electrical Engineering, June 2018,

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Camera settings and privacy



Camera settings

- Position of the camera
- Direction of view
- Zoom level
 - Focal length (varifocal cameras)

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- Video surveillance is an important security element of modern cities
- CCTVs pointed to inappropriate directions could violate the privacy of others
- Can modifications of camera settings be <u>prevented</u>? Can them be <u>detected</u>?

Image analysis for tracking camera settings



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- Removal of watermarks and time indications
- Segmentation
 - distinguish background and foreground
 - Usually background substraction, BlockSee has different interests
- Background usually does not contain information while for BlockSee it is crucial_{Pierluigi Gallo}
- Estract features from background We used **BRISK**, Binary Robust Invariant Scalable Keypoints but other choices are possible
- Position features to the borders features as fingerpring of camera settings

Accountability. proof of immutability, confidentiality

encryption





Three types of frames (and camera configurations):

- Normal (signed only by the camera)
- Accountable (signed by the camera and by a technician)
- Certified (signed by the camera, the technician and a court official)
- proof of immutability, as provided by BlockSee. Any modification of camera settings is permanently recorded on the blockchain and can be timely faced.

M out of N can decrypt And watch the video. No need to search for video In case of events

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Dynamic pricing – control on pricing

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e-Fairs in brief

e-Fairs: new business model based on **aggregation.**



Buyers aggregation

- Fairs aggregate purchase orders from buyers;
- Cooperative: the more buyers aggregate, the more they save.



Shipment aggregation

Reduces shipment costs because of a single delivery instead of multiple ones;

Reduces pick-up points revenues for parcel withdrawal;

Sellers aggregation

- e-Fairs aggregate supplies from sellers;
- Cooperative: e-Fairs aggregate demand may be fulfilled by several sellers;
- Competitive:
 sellers compete to

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e-fair components and challenges

- Price model
- Cost optimization

Background

• e-Fair participation

May we use a blockchain?

- Distributed approach to aggregate buyers/sellers (no central platform)
- Notification
- Commitment of the participating buyers/sellers
- Traceability of people that join the e-fair
 Distributed approach
- Transparency for buyers and sellers
- Trust
- Actors have competing objectives
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May we use smart contracts?

- Handle users that join the e-fair
- Start and end of the e-fair
- Run the optimization algorithm (when? centralized/distributed?)



Smart contracts

- Smart contracts are self-executing contracts with the terms of the agreement between buyer and seller being directly written into lines of code. The code and the agreements contained therein exist across a distributed, decentralized blockchain network.
- I'm a blockchain, it is raining, therefore let me execute a smart contract!
 - Who verifies it is raining?
 - Is him trusted?
 - How to verify the occurrence of a condition in the real world?

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- Identity of the buyers are known
- Transactions contain the requests to join the e-fair

 - The request to join is signed by the buyer
 The request to join is added on the Multichain stream
 - The buyer is committed to buy the product, all other participants to the e-fair know about it (transparency)
 - The chronological order is fundamental, as buyers are rewarded depending on the time they arrive in the e-fair
- Buyers have contrasting goals, but they all want to maximize the number of participants to the e-fair
- Buyers (and sellers) are not trusted



The smart contract relies only on data that are already on the blockchain (the requests to join the e-fair)

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Happy blockchaining!

Q&A

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